



If there is a tie then the bridge that covers the longest distance without touching the floor is the winner.

You can only use the materials provided.

The construction must free standing.

The teams will have 35 minutes to build and position their bridges

The material you have is:

20 sheets of paper,

20 sticky labels,

1 Pencil,

4 Paper Clips,

4 Treasury Tags,

1 Glue Stick (shared between 2 groups).

**For Staff** - Once the time is up then you will need a tower of "Jenga" blocks (or a number of weights that can be added one at a time)

Then start piling on the blocks one at a time until the bridge gives way!

If the bridge holds, then the longest one wins!

### **Exercise 3 - Take Cover !**

#### **Purpose of exercise -**

Very tricky Initiative Exercise that encourages thought of how to utilise objects in different ways

#### **Preperation -**

Split cadets into teams of no more than 6 people

Collect and place in a pile in the middle of the exercise area a selection of equipment to build a shelter with

E.g. For an exercise run inside a cadet hut parade hall the equipment consisted of:

3 chairs

2 Long orange ropes

4 pairs of DPM Trousers

4 DPM Combat jackets

2 copies of the Air Cadet Magazine

2 Boot laces

1 wooly hat - Included as a novelty item! But sometimes used!!

#### **Exercise -**

The team has 15 minutes to design and build a shelter that will keep the entire team covered from above

There must be no holes in the roof of the shelter

They can use any FIXED objects around the exercise area to attach equipment to, but NO moveable equipment

Only the equipment given to them can make up the structure of the roof of the shelter.

Reason, No overhanging branches or tables can then be used for the roof, although they can be utilised to attach things to

**For Staff -**

Make sure that the amount of equipment they have to build the shelter, is only just enough to make a roof for the shelter for 4 or 5 people but not all 6.

Reason being: Teams are used to being given enough equipment to complete a task. So when faced with a "Seemingly" impossible task, in this case because of the lack of equipment, they panic.

This task should teach them a lot about teamwork and overcoming the seemingly impossible. It can be run as a good leaderless exercise and often demonstrates how demoralisation can destroy a team!

**When finished -**

See if the entire team can get under the shelter SAFLEY!

Do a thorough debrief! This is very important with this exercise, as a lot gets learnt.